ANIMATION AND VIDEO MAJOR (ANVI-MAJ)

Transition arrangements, effective from 2019

REQUIREMENTS 2015 – 2018	COURSE SUBSTITUTIONS FROM 2019

This major requires the completion of 48 units, which must consist of:
 	
48 units from completion of the following course(s):
	This major requires the completion of 48 units, which must include:
	
	    A maximum of 12 units of courses at 1000 level *
	    A minimum of 12 units of courses at 3000 level

ARTV1103 Animation and Video: The Digital Workspace (6 units)
 	
ARTV1104 Animation and Video: Digital Equipment and Studios (6 units)
	A minimum of 6 units must come from completion of introductory studio courses from the following list:
	
	    ARTV1103 Animation and Video: The Digital Workspace (6 units) *
	
	    ARTV1104 Animation and Video: Digital Equipment and Studios (6 units) *

ARTV2609 Animation and Video: Visual Storytelling (6 units)
[Previous course title – Animation and Video: Video Camera and Storyboarding]
 	
ARTV2610 Animation and Video: Character development (6 units)
[Previous course title – Animation and Video: 3D Animation and Character Development]
 	
ARTV2613 Animation and Video: Landscape and Environment (6 units)
[Previous course title – Animation and Video: Video Production]
 	
ARTV2614 Animation and Video: Non-linear Forms (6 units)
[Previous course title – Animation and Video: 3D and 2D Animation]
	A minimum of 18 units must come from completion of intermediate studio courses from the following list:
	    ARTV2609 Animation and Video: Visual Storytelling (6 units)
	    ARTV2610 Animation and Video: Character development (6 units)
	    ARTV2613 Animation and Video: Landscape and Environment (6 units)
	    ARTV2614 Animation and Video: Non-linear Forms (6 units)
	    ARTV2615 Animation: Creative Possibilities (6 units)
	    ARTV2617 Video: Creative Possibilities (6 units)
	    ARTV2059 Introduction to Virtual Reality (6 units)

REQUIREMENTS 2015 – 2018	COURSE SUBSTITUTIONS FROM 2019
	A maximum of 12 units may come from completion of visual arts and design courses from the following list:
	ARTV1601 Photomedia: Foundations of photography, printing and camera skills (6 units) *
	ARTV1602 Photomedia: Colour Photography and Digital Skills (6 units) *
	ARTV2605 Photomedia: Advanced Principles in Exposure and Printing (6 units)
	ARTV2606 Photomedia: Digital Photography and Studio Lighting (6 units)
	ARTV2717 Printmedia and Drawing: The Book as Art (6 units)
	ARTV2921 Environment Studio: field based research and studio practice in visual arts (6 units)
	DESA1021 Precise Drawing and Model Making (6 units) *
	DESN1002 Visual Communication: Design and Production (6 units) *
	DESN2002 Foundations of Creative Code (6 units)
	DESN2006 Front-End Web: Crafting Online Experience (6 units)
	DESN2009 Typography in Context: digital typographic design (6 units)
ARTV3615 Animation and Video: Project Development (6 units)	**ARTV3033** Creative Research Practice: Developing an Independent Work Proposal (6 units)
ARTV3616 Animation and Video 8: Independent Work Proposal (6 units)	**ARTV3034** Creative Research Practice: Extending and Consolidating an Independent Work Proposal (6 units)